

# MDSA Pre-season Referee Update

Aug 17, 2021

**Trained**  
**+**  
**Confident**  
**=**  
**Enjoyable**



# Agenda

- Introduction
- Changes to LOTG (recap 2018 – 2021)
- Comments and observations
- Managing 7/8U games
- Live Rule
- Referee Mentor Program
- Upgrades and USSF Cross Certification
- World Cup Points Requirements
- Inleague
- Questions/Answers/Open Discussion

# MDSA Referee Staff - Region

- Referee Administrator
  - Tom Semple – [refadmin@mdsoccer.org](mailto:refadmin@mdsoccer.org)
- Dir of Referee Instruction / Mentoring
  - Scott Gallagher – [scott.gallagher@mdsoccer.org](mailto:scott.gallagher@mdsoccer.org)
- Referee Equipment / Logistics
  - Chris Miller – [chris.miller@mdsoccer.org](mailto:chris.miller@mdsoccer.org)
- Dir of Referee Assessment
  - Kevin White - [kmwhitey@msn.com](mailto:kmwhitey@msn.com)

# Referee Update 2021



# AYSO NRR – 2018/19 Updates

## Substitution:

- Overtime periods now defined as substitution opportunities

## Throw-ins

- For 8U, each Region shall have the discretion to use either throw-ins or pass-ins to restart play.

## Goalkeeper Punts

- Punting not allowed for 10U and below
- Punting now allowed 11U/12U

## Build-out line

- Goalkeeper releases and goal kicks may be played to either side of the BOL
- Opponents may cross BOL on goal kick after ball **is kicked and moved**
- Opponents who cross BOL too soon punished by indirect free kick

# IFAB LOTG – 2019

## Law 3 – The Players

- Substitutes should leave the field at the closest point

## Law 5 – The Referee

- Yellow and red cards may now be shown to team officials

## Law 8 – The Start and Restart of Play

- Dropped ball has changed:
  - Only 1 player, or goal keeper if in penalty area
  - Opponents must be at 4.5 yards away

## Law 9 – The Ball In and Out of Play

- If ball contacts an official (referee or AR) and stays on the field and meets one of the following 3 conditions a dropped ball is given to the team who last contacted the ball:
  1. The team to starts a promising attack
  2. Ball goes directly into the goal
  3. Possession changes to the other team

# IFAB LOTG – 2019

## Law 12 - Fouls

- Further clarification on handling offenses. It is an offense if:
  - Cannot score directly from hand/arm, even if accidental
  - Gains possession of the ball after it has touched their hand/arm and either scores or creates a goal-scoring opportunity
  - Contacts the hand/arm when it has made their body bigger
  - Contacts the hand/arm when it is above shoulder level
- It is not a handling offense if touches the hand/arm if:
  - It first touches the players head, foot or body
  - If first touches another players head, foot or body who is close
  - Hand is close to the body and not in an unnatural position
  - The player falls and their hand/arm is between the body and the ground

## Law 13 – Free Kicks

- Referee can lower their arm signaling an IFK if it is clear that a goal cannot be scored directly
- Free kick taken by the defense in the penalty area is now in play when it leaves the penalty area although opponents still need to be outside the penalty area
- For a ceremonial kick if there are more than 3 defenders in a wall than opponents must be at last 1 yard from the wall – infraction is IFK



# IFAB LOTG – 2019

## Law 14 – Penalty Kick

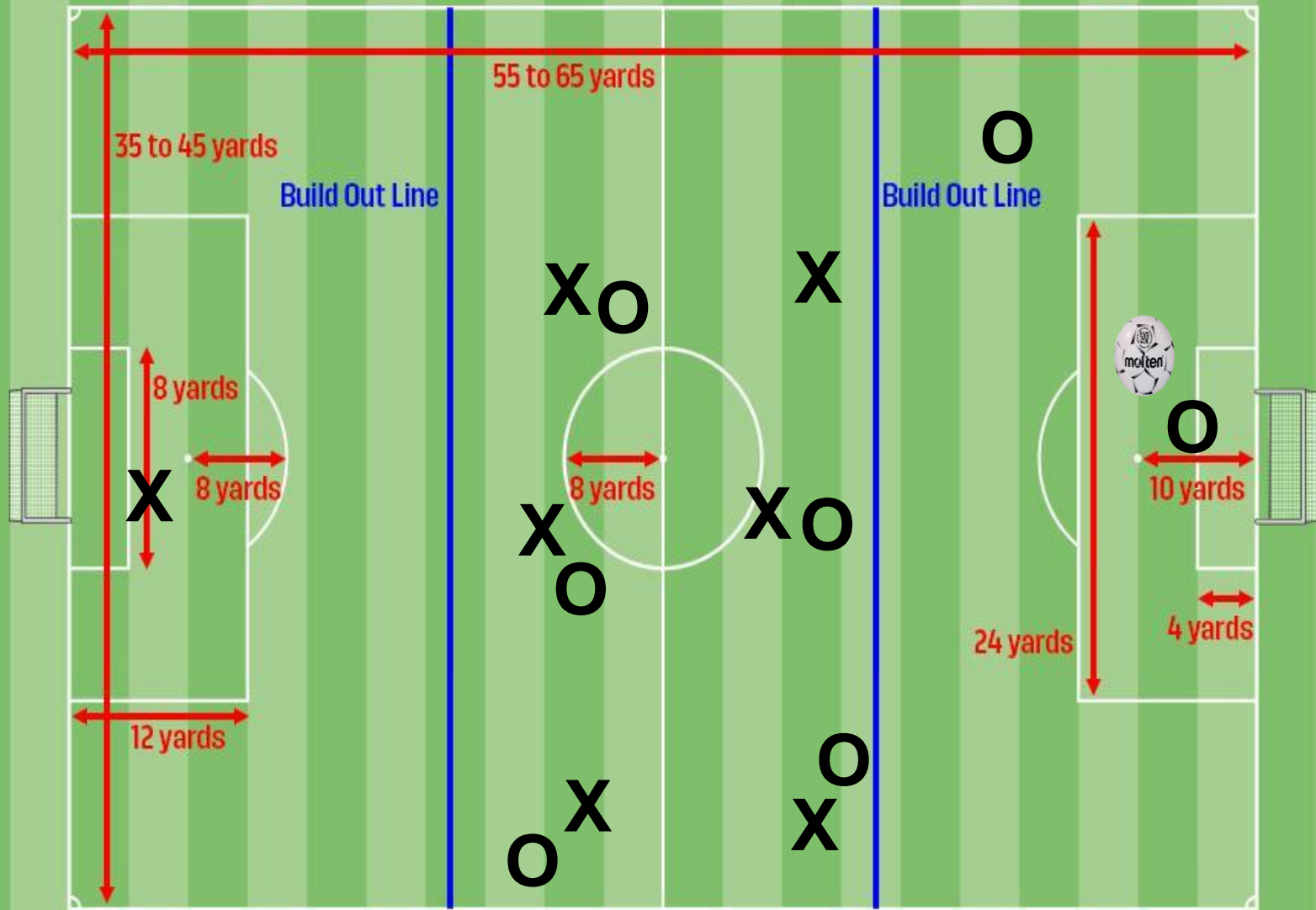
- Enforcement of goalkeeper movement on PK

## Law 16 – Goal Kick

- Ball is now in play when it is kicked and moved
- Opponents outside penalty area, can be made ceremonial to enforce
- If a quick retake is taken and opponent is still in penalty area they cannot be the first to touch the ball, otherwise it is a retake



# PDI Mandate: 7 v 7



• Goal Size: 11 to 12.5 (height) x 18.5 feet (width)

# PDI BOL Violations

When opponent crosses BOL early and interferes with play:

- Use judgment and don't interfere for trifling violations
- Be proactive. Referee may hold up play until opponents retreat
- Focus on education, not enforcement.
- BOL violation on goalkeeper possession: IFK where violation occurred
- BOL violation on a GK: retake
- Repeated violations should not be viewed as misconduct

# IFAB LOTG – 2020/21

## **Law 5 – The Referee**

- Use of temporary dismissals for cautions but not currently approved by AYSO

## **Law 7 – The Duration of the Match**

- Clarification of stoppage time is lost “playing” time

## **Law 10 – Determine the Outcome of a Match**

- Yellow cards don’t carry forward to KTFM

## **Law 11 – Offside**

- Deliberate handball by a defender is considered “deliberate play” for offside
- Clarification, similar to handball offense, of where arm ends for determining offside position

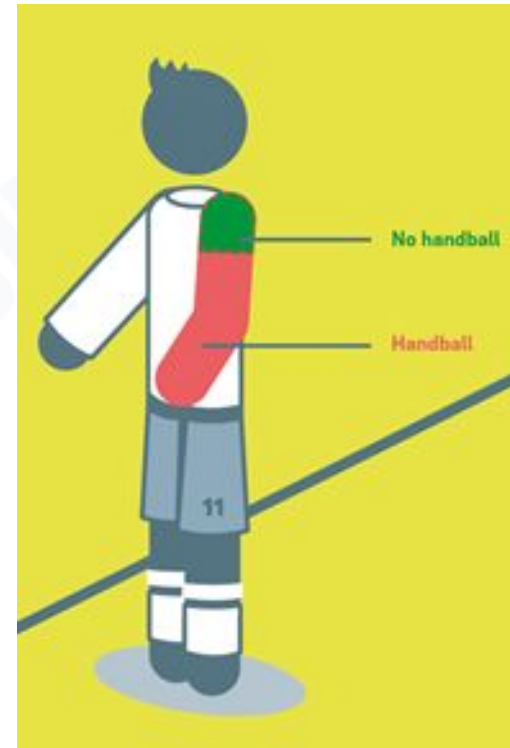
## **Law 12 – Fouls and Misconduct**

- Any offense, not just a foul, which ‘interferes with or stops a promising attack’ should result in a YC
- A player who fails to respect the 4m required distance at a dropped ball should receive a YC

# IFAB LOTG – 2020/21

## Law 12 – Fouls and Misconduct

- The boundary between the shoulder and the arm is defined as the bottom of the armpit
- Handball offense:
  - Deliberately touches the ball
  - Touches the ball when hand/arm has made body bigger. Must hand/arm in relation to body movement
  - Scores in an opponent's goal:
    - with their hand/arm, even if accidental
    - Immediately after ball has touched hand/arm, even if accidental
- Further clarification of handball offense:
  - Not every contact of the hand/ball is an offense
  - Removal of previous references to “team-mate” and “creating a goal scoring opportunity”



# IFAB LOTG – 2020/21

## Law 14 – The Penalty Kick

- An offence by the goalkeeper is not penalized if a penalty kick misses the goal or rebounds from the goal (without a touch from the goalkeeper) unless the offence clearly affected the kicker
- The goalkeeper is warned for the first offence; it is a YC for any further offence(s)
- The kicker is penalized if the goalkeeper and the kicker offend at exactly the same time

## Glossary:

**Holding** – A holding offense only occurs when a player's contact with an opponent's body or equipment impedes the opponent's movement



# Managing Coaches and Spectators

You must address coach and spectator misbehavior immediately.

Try the Ask, Tell, Dismiss approach

**Ask** them to refrain from the irresponsible behavior

**Tell** them the consequences of continuing to behave in an irresponsible manner

**Dismiss** them from the match (ask them to leave the area around the field)



# Comments and Observations

- Darkness and safety
- Casts vs. braces
- Pre-game referee meeting
- Managing lopsided games
- Enforce technical area boundaries
- Build good habits: pre-game, eye contact, flag mechanics, overall awareness
- Referee Reporting
- Bonus points—ask for them!
- Keep up with your kids, upgrade your badge and be a student of the game



# Managing the 7/8U game

- 7U-4 vs. 4; 8U-5 vs.5; 20 min halves; 5 min halftime
- If an action is unsafe or unfair, stop play and restart with an IDFK
- No goal kicks, corner kicks or PKs
- No goal keepers, No offside infractions, No cherry picking
- Throw in or pass in when ball crosses a touchline
- IDFK restart for all “fouls” or when the ball crosses the goal line (not a goal);defender distance about 6 yards

# Managing the 7/8U game

- “fouls”-restart where the infraction occurred-use common sense around the goal
- When the ball crosses the goal line (not a goal), restart about 6 yards from the goal line
- Keep the game moving
- Control coaches and spectators
- Start and end games on time
- AR’s permitted, but not necessary, don’t use club linesmen

# Co-Ed Live Rule

The Co-ed Rules of Play including the “Live Rule” applies to all co-ed match play.

Any time the ball crosses the halfway line during play, it becomes “not live” for the attacking team. · At this time, the referee will call “over” to communicate to the players that the ball is “not live.”

As long as one of the following occurs during play the ball will become “live”:

- The ball is played by an attacking female player on her attacking side of the field (not merely touched) · The ball is played by a defending player on their defending side of the field (not merely touched) · A goal kick restart
- A corner kick restart
- A throw-in restart (either team)
- A dropped ball restart (all dropped balls must be taken by a female player)
- An indirect free kick
- A direct free kick (all direct free kicks must be taken by a female player or they are considered indirect free kicks)
- A penalty kick (all penalty kicks must be taken by a female player)

# Co-Ed Live Rule

When the ball becomes “live” the referee will call “live” to communicate to the players that this has occurred. · If the referee has not called “live” even if it appears that one of the live conditions was satisfied, players should continue to play as if the ball is “not live”.

· It is possible that the ball becomes live as part of a goal scoring play and the referee did not have an opportunity to call “live” prior to the score. (This could be a shot taken by a female player after an all male player breakaway over the halfway line.) This does not change the fact that the ball was “live” before entering the goal.

· The center referee has the final word on any disputes and the MDSA Zero Tolerance Policy applies.

# Mentoring Program Overview

**GOAL** - Build and equip a mentoring team to enhance training and confidence of less experienced referees.

Experienced referees will observe and provide informal feedback to referee crew during a game (including managing sideline behavior)

Mentor availability:

## **Scheduled**

- Mentors will be assigned to specific fields during the season with focus on 10U / 12U games (newer referees).
- Designated mentors should self assign when available on inleague
- Mentor will engage crew directly at field

## **On Demand**

- Email [refadmin@mdsoccer.org](mailto:refadmin@mdsoccer.org) and ask (at least a week in advance)
- Provide game details. Best effort to support request.

# Upgrading Your Badge!

We need to enhance our skills as our kids move up to older divisions / game gets faster.  
Games only count for points in or above your team's division

If you have been a Regional referee for more than 2 years and have a child in 12U and above - you should be taking Intermediate course.

If you have been an Intermediate referee for more than 2 years and have a child in 14U and above—you should be taking the Advanced course.

Intermediate / Advanced courses only available when sufficient students have been identified (INT-8-10, ADV 5+). Standing list at the Area level. Instructor will reach out to coordinate class dates.

Notify Refadmin when you are ready to be placed on the list (most of your upgrade requirements met or will be met within a month or so).

**New referee jersey in color / sleeve length of choice for successful upgrades!**



# Cross Certifying with USSF

Elite teams playing in CalNorth request USSF certified referees (and they pay \$\$). Games are significantly more competitive than house and need higher caliber of referees.

## Requirements:

- AYSO Intermediate certification or above can cross-certify with no addtl training - <http://www.cnra.net/register/ayso/>
- OR take USSF training class – online - <https://www.cnra.net/new-referee/>

Once complete –

- update MDSA RefScheduler with certification details (grade 8)
- signup for USSF RefScheduler for Heritage SC for Elite games



# Mount Diablo World Cup

## Referee Points

- Minimum 16 points by Noontime on 2d weekend of World Cup
- Must sign up on refscheduler to receive credit
- Referee=2Pts; Asst Referee=1Pt
- Must be in same division or older; Fall games only (incl. Interplay, but not Elite)
- Newly certified referees may count up to 2 games at a lower level within 2 weeks of their certification (1 pt for ANY 7/8U game)
- A team may only accept up to 4 points from referees not assigned as their “team referee”
- 2 bonus points when a newly certified referee successfully completes their first match as center Referee in their team’s division
- (email [refadmin@mdsoccer.org](mailto:refadmin@mdsoccer.org))
- If you work an “away” interplay game, email refadmin with date, time, field and opponent to receive credit.
- You must document and ASK for any bonus points you have earned

# Inleague

- NO REFEREE (complete uniform), NO GAME!!!!
- 7U-8U are solo referee games. Team referees are required to sign up for their teams games each weekend
- 10U and above: each team is required to provide at least one referee for each of their games (center or AR)
- Team refs: sign up for YOUR team's games early
- Allocation of points

<https://inleague.mdsoccer.org/inleague/inleague.cfm?menu=Referees>

## -Interplay Games

PHMSA 281: <http://ayso281.org> then [www.refscheduler.net](http://www.refscheduler.net) AYSO//2/C/281

Concord 305: [www.refscheduler.net](http://www.refscheduler.net) AYSO//2/C/305

## -QUESTIONS

# Questions Answers Discussion